ART AND DESIGN - YEAR 6

DRAWING	PAINTING	3D	PRINTMAKING	TEXTILES
*Use the sketchbook to collect and record information, explore ideas in detail *Develop own style of drawing *Use perspective and proportion ** Work across a range of drawing media, use tactile qualities where appropriate *Use colour pencils in a controlled way *Use language learnt through previous years in relation to techniques *Work over different surfaces and over different timescales *Review own work and identify changes, modify work and develop further	*Use colour to depict moods and atmospheres *Work on a range of scales, use a view finder to focus on small areas *Use simple perspective and work in mixed media *Mount own work *Use pattern and texture in own work *Experiment with ideas and methods including computer art *Work over different surfaces and over different timescales *Review own work and identify changes, modify work and develop further *Compare aspects of their own wo make considered observations	*Model and develop work through combinations of pinch, slab and coil *Work around armatures *Work on different scales and use pattern and texture to create effects *Experience relief and free standing work *Work realistically and in the abstract sense *Recognise sculptural forms in the environment *Express opinions freely *Work over different surfaces and over different timescales *Review own work and identify changes, modify work and develop further *Compare aspects of their own work and make considered observations	*Develop ideas from a variety of sources *See positive/negative shapes *Experience a range of	*Experiment with different techniques exploring ideas in a sketchbook *Use a number of different stitches creatively to produce different patterns and textures *Work in 2D and 3D as required *Design and produce a decorated fabric piece *Discuss and evaluate work *Recognise different forms of textiles in the environment and express opinion

Tacolneston and Morley Primary School Academies 2022

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